

vtech®

Instruction Manual

Go!Go! Smart Wheels®

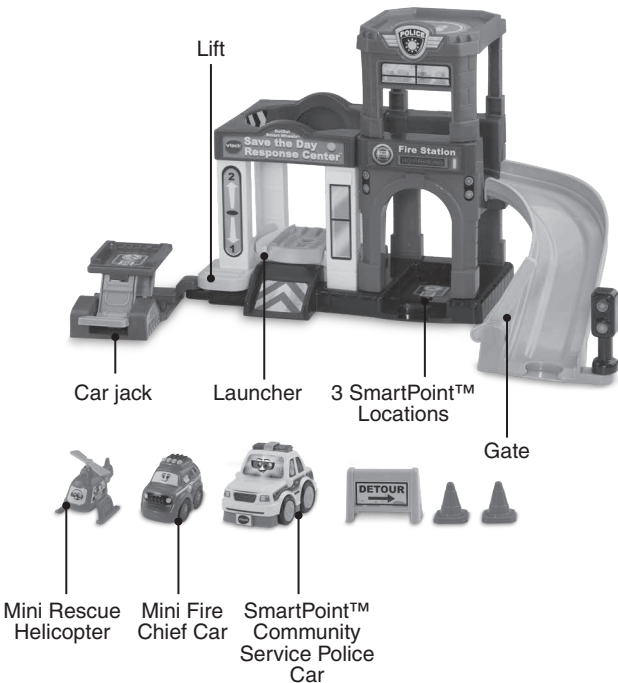
Save the Day Response Center™



INTRODUCTION

Thank you for purchasing the **VTech® Go Go Smart Wheels® Save the Day Response Center™**.

Race to the rescue with the SmartPoint™ Community Service Police Car, Mini Rescue Helicopter, and Mini Fire Chief Car. It's time to get moving!



INCLUDED IN THE PACKAGE



One **SmartPoint™**
Community Service
Police Car



One Mini Fire Chief
Car



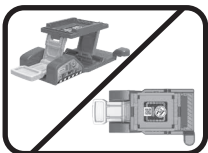
One Mini Rescue
Helicopter



One Roadblock



Two Traffic Cones



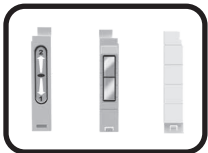
One Car Lift Base



One Second
Floor Base



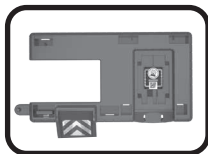
One Car Lift Roof



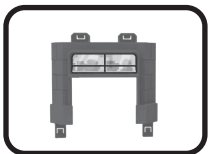
Three White Pillars



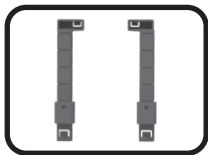
SmartPoint™
Lift & Launcher



One **SmartPoint™**
Parking Area



One Helipad
Support



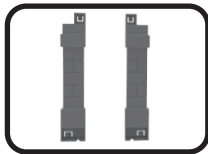
Two Helipad Pillars



One Helipad



One Fire Station Gate



Two Middle Pillars



One Slide Track



One Traffic Light



One Slide Support



One Flip-Up Gate

- Sticker Sheet
- Quick Start Guide

WARNING

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy, and should be discarded for your child's safety.

NOTE

Please save this manual as it contains important information.

ATTENTION

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes, cordons et vis d'emballage. Ils ne font pas partie du jouet.

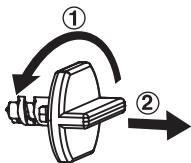
NOTE

Il est conseillé de sauvegarder ce manuel car il comporte des informations importantes.

If there are no locks inside the package, disregard this message.

Removing the Packaging Locks:

- ① Turn the packaging locks anticlockwise several times.
- ② Pull out the packaging locks and discard.



INSTRUCTIONS



WARNING:

Adult assembly required for battery installation.
Keep batteries out of reach of children.

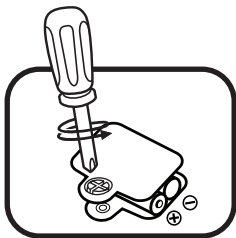


ATTENTION :

Les piles ou accumulateurs doivent être installés par un adulte.
Tenir les piles ou accumulateurs hors de portée des enfants.

Battery Removal And Installation

1. Make sure the unit is turned **OFF**.
2. Find the battery cover located on the bottom of the Police Car, use a screwdriver to loosen the screw and then open the battery cover.
3. Remove old batteries by pulling up on one end of each battery.
4. Install 2 new AAA (AM-4/LR03) batteries following the diagram inside the battery box. (For best performance, alkaline batteries or fully charged Ni-MH rechargeable batteries are recommended).
5. Replace the battery cover and tighten the screw to secure.



IMPORTANT: BATTERY INFORMATION

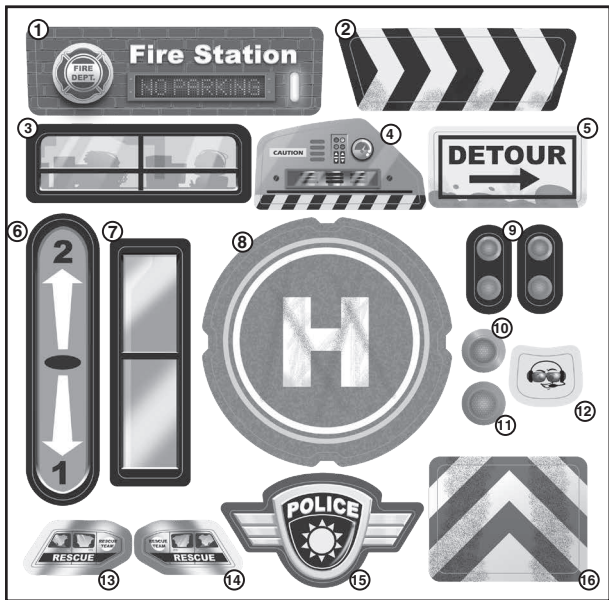
- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

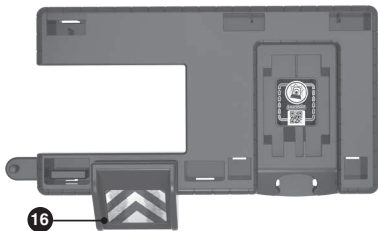
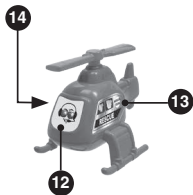
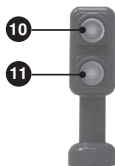
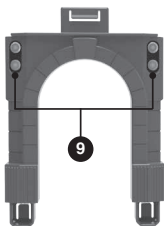
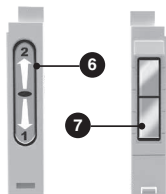
RECHARGEABLE BATTERIES

- Remove rechargeable batteries (if removable) from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

LABEL APPLICATION

Please stick the labels to the play set as shown below:



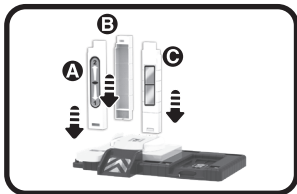


ASSEMBLY INSTRUCTIONS

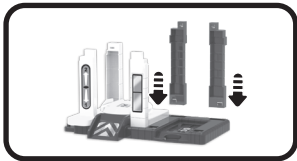
With the **Go! Go! Smart Wheels® Save the Day Response Center™**, safety comes first. To ensure your child's safety, adult assembly is required.

1. Following the steps below: Assemble and attach the SmartPoint™ Parking Area and SmartPoint™ Lift & Launcher and Three White Pillars(A,B,C)

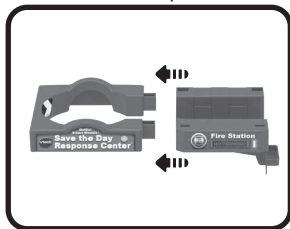
A. Insert the SmartPoint™ Lift & Launcher into the SmartPoint™ Parking Area. Insert the three White Pillars into the slots. The pillars will click when connected.



B. Insert the Two Pillars and the Car Park Gate into the slots. A clicking sound will confirm they are connected.



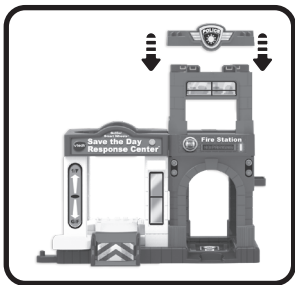
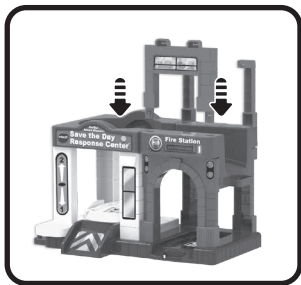
2. Assemble and attach the Lift Roof and the Second Floor Base following the steps below:
Attach the Lift Roof to the Second Floor Base, then connect both to the base unit's pillars.



3. Assemble and attach the Two Helipad Pillars and the Helipad Big Support following the steps below:
A. Insert Two Helipad Pillars into the Second Floor Base.

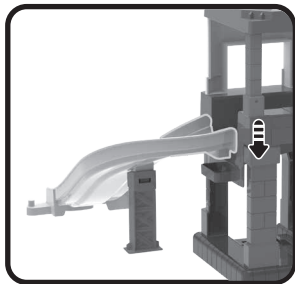
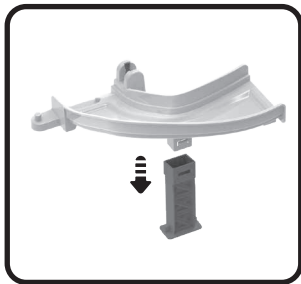


B. Insert the Helipad Support into the Second Floor Base. Insert the Helipad on top.

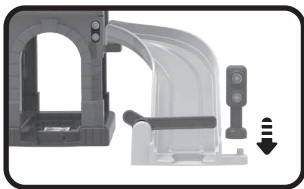
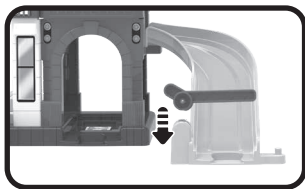


4. Assemble and attach the Slide Track, Flip-Up Gate and Traffic Light following the steps below:

A. Insert the Slide Support into the Slide Track. Connect the Slide Track to the Second Floor Base.

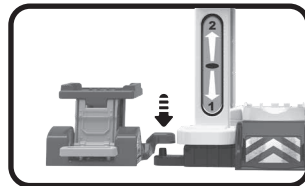
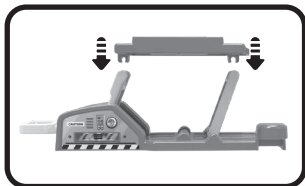


B. Insert the Flip-Up Gate and Traffic Light onto the Slide Track.



5. Assemble and attach the SmartPoint™ plate and the Base with two supports following the steps below:

A. Put the Car Lift SmartPoint™ Plate into the two Car Lift Base supports. A clicking sound will confirm they are connected securely. Connect the completed Car Lift to the SmartPoint™ Parking Area. If the plate comes off the base, simply reattach the plate again.





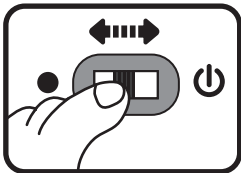
Once you've completed the above steps, you are ready to play! You can connect the Save the Day Response Center to other **Go! Go! Smart Wheels®** play sets and tracks (each sold separately).



PRODUCT FEATURES

1. On/Off Switch

To turn the unit **On**, slide the **On/Off Switch** to the **On** () position. To turn the unit **Off**, slide the **On/Off Switch** to the **Off** () position.



2. Automatic Shut-Off

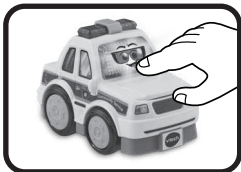
To preserve battery life, the **Go! Go! Smart Wheels® Community Service Police Car** will automatically power-down after approximately 60 seconds without input. The unit can be turned on again by pressing the light up face button, opening the Hood, rolling the car quickly or triggering a **SmartPoint™** location.

Note: This product is in Try-Me mode in the packaging. After opening the package, turn the Community Service Police Car off and on again to proceed with normal play. If the unit repeatedly powers down while playing, please install a new set of batteries.

ACTIVITIES

Community Service Police Car

1. Press the **Light-Up Face Button** to hear fun phrases, songs, sounds and melodies. While a melody is playing, continue pushing the **Community Service Police Car** to add fun sounds on top of the melody. The Light-Up Face Button will flash along with the sounds.



2. Push the **Community Service Police Car** to hear fun sounds and phrases. The Light-Up Face Button will flash along with the sounds.



3. Open and close the hood to hear fun sounds and phrases. The Light Up Face Button will flash along with the sounds.



4. Place the **Community Service Police Car** on one of the play set's three **SmartPoint™** locations to see the **Police Car's** lights flash and to hear fun sounds, short tunes and phrases. The **Police Car** even interacts with other **Go! Go! Smart Wheels®** play sets (other play sets sold separately).



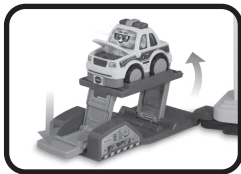
ACTIVITIES

Rescue Center

1. Place the **Community Service Police Car** or any **SmartPoint™** vehicle (each sold separately) on any of the 3 **SmartPoint™** locations to trigger fun sounds, songs or phrases.
2. Put the **Community Service Police Car** on the **SmartPoint™** Lift & Launcher, then lift the launcher to send the Police Car racing.
3. Move the Flip-Up Gate to let the **Community Service Police Car** slide out.
4. Put the **Community Service Police Car** on the **SmartPoint™** Car Parking to rest or wait for the next emergency.



5. Put the **Community Service Police Car** on the **SmartPoint™ Car Jack** to jack up the car for fun role play.



MELODY LIST

1. Jack Be Nimble
2. London Bridge
3. My Bonnie Lies Over the Ocean
4. Old King Cole
5. Red River Valley
6. Take Me Out to the Ball Game

SONG LIST

Song 1

When you're in trouble, I'm on the way,
Flashing my bright lights and saving the day.

Song 2

The siren is a signal that I'm coming to help.

Song 3

Go! Go! Smart Wheels
I'm a Go! Go! Smart Wheels Police Car
Always ready to help. (Go! Go!)

I am on duty twenty-four.

Let's Go! Go! and see (Go! Go!)

Song 4

Being friendly and kind helps me do my job just fine.

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries if the unit will not be in use for an extended period of time.
4. Do not drop the unit on a hard surface and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

1. Turn the unit **Off**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **On**. The unit should now be ready to play again.
5. If the unit still does not work, install a new set of batteries.

IMPORTANT NOTE:

If the problem persists, please call our **Consumer Services Department** at **1-800-521-2010** in the U.S. or **1-877-352-8697** in Canada, or by going to our website at **vtechkids.com** and filling out our **Contact Us** form located under the **Customer Support** link. Creating and developing VTech products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to contact us with any problems and/or suggestions you might have. A service representative will be happy to help you.

CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

Supplier's Declaration of Conformity

47 CFR § 2.1077 Compliance Information

Trade Name: VTech®
Model: 5704
Product Name: Save the Day Response Center™
Responsible Party: VTech Electronics North America, L.L.C
Address: 1156 W. Shure Drive, Suite 200
Arlington Heights, IL 60004
Website: vtechkids.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES.
OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:
(1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND
(2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED,
INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE
D OPERATION.

CAN ICES-003(B)/NMB-003(B)

**Visit our website for more
information about our products,
downloads, resources and more.**

vtechkids.com
vtechkids.ca

Read our complete warranty policy online at
vtechkids.com/warranty
vtechkids.ca/warranty

